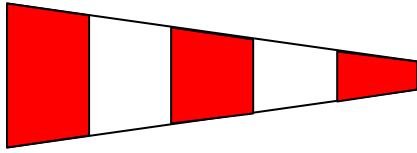


RACE SIGNALS

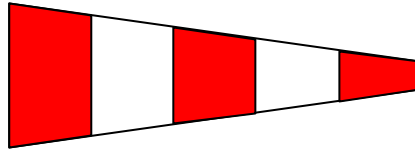
The meanings of visual and sound signals are stated below. An arrow pointing up or down (↑ ↓) means that a visual signal is displayed or removed. A dot (•) means a sound; dots with dashes (• - - •) mean repetitive sounds. When a visual signal is displayed over a class flag, the signal applies only to that class.

Postponement Signals



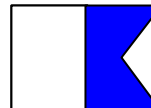
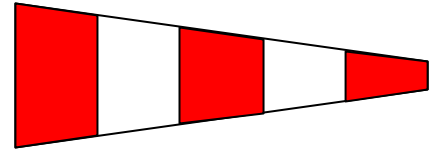
↑ • • ↓ •

AP Races not started are *postponed*. The warning signal will be made 1 minute after removal unless at that time the race is *postponed* again or *abandoned*.



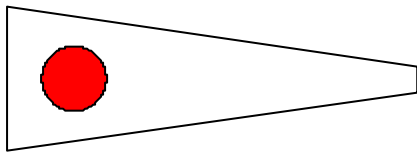
↑ • •

AP over H Races not started are *postponed*. Further signals ashore.

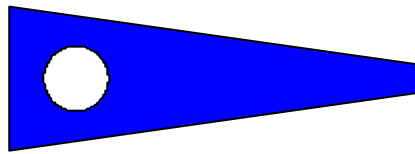


↑ • •

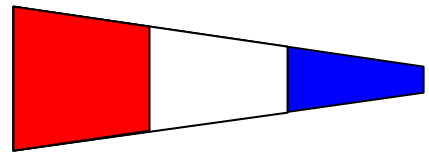
AP over A Races not started are *postponed*. No more racing today.



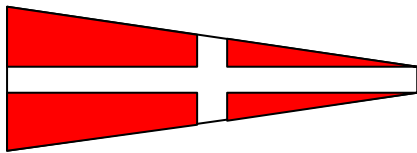
Pennant 1 ↑ • • ↓ •



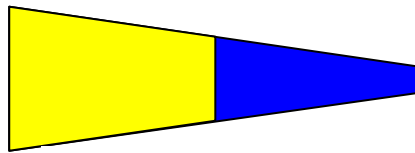
Pennant 2 ↑ • • ↓ •



Pennant 3 ↑ • • ↓ •



Pennant 4 ↑ • • ↓ •



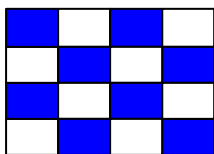
Pennant 5 ↑ • • ↓ •



Pennant 6 ↑ • • ↓ •

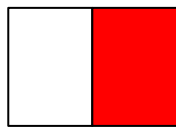
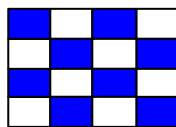
AP over a numeral pennant 1–6 *Postponement* of 1–6 hours from the scheduled starting time.

Abandonment Signals



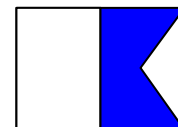
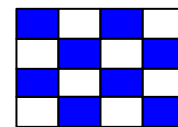
↑ • • • ↓ •

N All races that have started are *abandoned*. Return to the starting area. The warning signal will be made 1 minute after removal unless at that time the race is *abandoned* again or *postponed*.



↑ • • •

N over H All races are *abandoned*. Further signals ashore.



↑ • • •

N over A All races are *abandoned*. No more racing today.